

## Year 1

### Curriculum: Design Technology

Working with tools, equipment, materials and components to make quality products: Begin to make their design using appropriate techniques.



### Guidance for parents

#### Developing, planning and communicating ideas

- Draw on their own experience to generate ideas

Look at any money boxes they have around the home. What is the design like? Is it fun? Is it functional – does it work well? What do you like about it? What could be better? How do you put the money in? How do you get it out?

Look online for different money box ideas.

Working with tools, equipment, materials and components to make quality products.

- Make their design using appropriate techniques

Choose a material (Junk Modelling) Is it strong enough? You'll need a box, can or bottle which you can make a slot in at the top (or bottom) for the money to go in. Together, decide how to create a flap through which the money box can be opened. Your child can then choose from paints, collage materials, pastels, etc. to decorate their money box.

#### Evaluating processes and products

- Evaluate their product by discussing how well it works

Talk to your child about their design. What do they like best? What would they change?

